**FEATURES**

- 2.4Ghz Remote Control
- 3:1 Brass Gearbox
- 360° Turret Rotation
- Realistic Tank Sounds
- Full Scale RC Functions
- 7.2V 3300 Mah Ni-MH Battery

- Available Versions:
  - IR (Infrared)
  - Airsoft BB

- Available Colors:
  - Original Metal
  - Army Green

- Available Tracks:
  - T49
  - T49 With Duckbills
  - T74
  - T74 With Duckbills
1:16 AMERICAN M4A3(75)W
SHERMAN TANK
100% METAL VERSION

Contents
- Tank
- 2.4G 6 Channel Transmitter
- 7.2V 3300 Mah Ni-MH Battery
- Battery Charger
- Instruction Manual
- Spare parts for tracks

Attention
Once you have turned the transmitter On, the Tank is ready to run. Before starting the Tank, please ensure that it is placed into Safe Mode. To place the Tank into safe mode, put the Right and Left Sticks in the middle position. Failure to do so may result in the Tank moving unexpectedly.

Battery Information
Battery Installation for Transmitter
Push down on the Battery Cover to remove it.
Place batteries inside the transmitter matching with its corresponding sign (+/-).
Install 6 AA batteries and replace cover. (Batteries not included)

Battery Installation for Tank
1. Locate the engine grills at the rear of the Tank and open them.
2. Unscrew the Screw. (You can easily use your hand)
3. Remove the Hull of the Tank.
4. Place 7.2V 3300 Mah Ni-MH Battery into Tank. (Included)
5. Replace Hull and Screw back into place.

Control Methods
The Left Stick will return to the Middle position when not used. The Right Stick has 5 functions depending on the position.

1. Power ON or OFF
ON: Turn on the transmitter, and then turn on the Tank power.
OFF: Turn off the Tank power, and then turn off the transmitter.
Note: When your Tank has synced with the transmitter, there is no engine sound, but the Tank is now ready to be controlled.

2. Engine Sound On or Off
When you push the Right Stick to the bottom, and move the Left Stick to the Left, the Tank sound starts / stops.

3. Front Lights ON or OFF
To Turn the Tank front lights On / Off, push down the Right Stick and move the Left Stick to the Right.

4. Forward or Reverse
To move forward, push Left Stick up, keep Right Stick in middle.
To reverse, push Left Stick down, keep Right Stick in middle.

5. Turn Tank Left and Right
To move the Tank Left, press the Left Stick upward, press the Right Stick to Left.
To move the Tank Right, press the Left Stick upward, press the Right Stick to Right.
Super Spin 360° - To perform this action, you must push the Left Directional Stick Up or Down, while simultaneously pushing the Right Stick to the Left or Right Direction.

6. Machine Gun Fire
When you push the Right Stick to the bottom, and move the Left Stick to the Right, realistic American Sherman Tank firing sound made by machine gun.

7. Barrel Up or Down
When you push up the Right Stick, and move the Left Stick to the Left / Right, the barrel is up / down.

8. Turret Turning (360°rotation)
To turn the Tank Turret Left / Right, move the Left Stick to the desired location.

9. Tank Barrel Shooting
For Infrared Version:
Press and hold the Right Stick in the up position.
You will also see the Tank barrel recoil with every shot.
For Airsoft Version:
Press and hold the Right Stick in the up position.
You will also hear a shot sound for each time you are shooting.

Multiplier Infrared Tank Battles - If you have Two Infrared Tanks, you may engage in a Tank Battle with each other! After a certain amount of "Hits", your Tank will become immobilized. Infrared Tank Battles will also work with more than two Tanks!

Please register your Tank using your unique ID number that can be found in your Tank Box.
Please register your ID at www.matotoys.com